

## Medieval Life Comic

**Task:** Students will work in groups to create comics about the following six topics: trade & commerce; crime & justice; health & medicine; guilds; leisure & entertainment; and, homes & households. Each comic will have one scene for each group member, be historically accurate, portray life as it really was in each of these areas and answer the questions from the reading notes. Comics must be shown to the class on Tuesday, November 10<sup>th</sup>.

### Specific Details:

- Each team will choose a topic/section in Chapter 4
- Each team will complete the Reading Notes for their section, then brainstorm and create a story board that gives the rest of the class the information required to complete their Reading Notes.
- Each student will complete at least one “panel” of the groups comic.
- Each panel will be on a single 8.5 x 11 inch sheet of white paper
- Each panel will include a background, captions and word/thought bubbles

**Process:** Students should meet the following milestones in order to complete the project on time:

- Complete Reading Notes for selected section, Oct 29<sup>th</sup>
- Complete Storyboard, Nov 5<sup>th</sup>
- Comic completed and ready for grading, Nov 10<sup>th</sup>

**Assessment:** Each student will earn 50 points for this project, some as an individual, some as a team member. Projects will be assessed by students and Mr. Cross using the rubric on the back. A reflective writing will be completed after the project is finished.

## Medieval Life Comics

<b>GROUP</b>	<b>10</b>	<b>8</b>	<b>7</b>	<b>6</b>
Clarity and Neatness	Comic is easy to read and all elements are clearly written, labeled, and drawn.	Comic is easy to read and most elements are clearly written, labeled, or drawn.	Comic is hard to read with rough drawings and labels.	Comic is hard to read and one cannot tell what goes where. It is difficult to tell what the main point is.
Spelling & Grammar	No spelling or grammatical mistakes on a comic with lots of text.	No spelling or grammatical mistakes on a comic with little text.	One spelling or grammatical error on the comic.	Several spelling and/or grammatical errors on the comic.
Content	All content is in the students' own words and is accurate. The comic clearly answers the questions in the reading notes.	Almost all content is in the students' own words and is accurate. The comic answers the questions in the reading notes.	At least half of the content is in the students' own words and is accurate. The comic mostly answers the questions in the reading notes.	Less than half of the content is in the students' own words and/or is accurate. The comic does not answer the questions in the reading notes.
<b>INDIVIDUAL</b>	<b>10</b>	<b>8</b>	<b>7</b>	<b>6</b>
Cooperation	Worked cooperatively with partners all the time with no need for adult intervention.	Worked cooperatively with partners most of time but had a few problems that the team resolved themselves.	Worked cooperatively with partners most of the time, but had one problem that required adult intervention.	Worked cooperatively with partners some of the time, but had several problems that required adult intervention.
<b>INDIVIDUAL</b>	<b>10</b>		<b>6</b>	<b>0</b>
Individual Product	One panel was completed by the student		Most of a panel was completed by a student, but significant help was required to finish the work.	The student did not complete a panel.
<b>INDIVIDUAL / GROUP</b>	<b>10</b>	<b>8</b>	<b>7</b>	<b>6</b>
Use of Time	Used time well during each class period (as shown by teacher observation) with no adult reminders.	Used time well during most class periods (as shown by teacher) with no adult reminders.	Used time well (as shown by teacher observation), but required adult reminders on one or more occasions to do so.	Used time poorly (as shown by teacher observation) in spite of several adult reminders to do so.